

EVERWIN VIDHYASHRAM
COMPUTER - TERM II
QUESTION BANK

STD: V

1. Analog computer is a device that works on continuous range of values.
2. The most familiar kind of computer is microcomputer.
3. ENIC was 18 feet high and 80 feet long.
4. Fourth generation computers were introduced in year 1971.
5. Expansion of PROM is programmable read only memory and expansion of EPROM is Erasable Programmable Read only Memory.
6. Types of storage device are pendrive, Harddisk, DVD – ROM, Memory Card etc.
7. Programs are group of instructions or commands understood by the system.
8. File shearing is an example of transferring large amounts of data across internet.
9. Example of static website is Advertisement Website and content representation.
10. The mouse is a device that controls the movement of cursor/pointer on display screen.
11. Example of dynamic website is commercial website and photosharing website.
12. The operating system (OS) act as an interface between computer user and computer hardware.
13. Windows, Solar's, Unix and Linux are the example of operating system.
14. Home command will bring the turtle to the home position without erasing the drawings.

15. Paint:

1. Eraser tool – to erase objects
 2. Pencil tool – to draw thin lines & curves
 3. Brush tool – to paint objects
 4. Pick color tool – to select a color previously used in drawing
 5. Fill / Rotate tool – to rotate an object
16. Typing is the process of writing or inputting text by pressing keys on a typewriter.
17. Examples of typing are cellphone, calculator, keyboard and typewriter.
18. Press shift key to type the letters in Upper Case.
19. Press enter key to move on Next line or new paragraph.
20. Press backspace key to erase the character.
21. Logo is one of programming language used to write small programs.
22. Logo is high-level programming language.
23. Logo communicates with the computer through its commands.
24. An order given to the computer to perform some task is called command.
25. In Logo, you will spend most of time in commander box.
26. PR Round is a mathematical function.
27. PR is the keyword used to print the numbers, words or even sentences.
28. The Trace button and step button is used for debugging your program.
29. The halt button immediately stops Logo.
30. The Reset button is like a clear screen command and it resets Logo.
31. Bye command is used to exit from Logo.

32. A little pen like symbol seen at the middle of logoscreen is called turtle.
33. To find the quotient value the command used is pr quotient.
34. Wide Area Network is a network that exists over a large-scale geographical area.
35. Mozille FireFox, Safari, Microsoft Edge and Google Chrome are the most popular browsers.
36. Internet is a global system of interconnected computer networks.
37. The normal operating system are CUI and GUI.
38. The most popular shopping application is Amazon.
39. Google is a search engine.
40. ASDFGHJKL – Home Row Keys.
41. Pause button stops logo so that you can examine variables and make changes.
42. Help menu allows one to learn more about Logo.
43. Sqrt returns a positive square root.
44. Step button turns on single stepping for debugging your programs.
45. The expansion of URL is Uniform Resource Locator.
46. Third generation computer use integrated circuits.
47. The top edge of the turtle is called Head.
48. RAM is a temporary mobile memory and ROM is permanent memory.
49. GUI is a mouse based operating system and CUI is a keyboard based operating system.
50. MSW Logo is also called as Interpreted Language.

51. Pr power 5 2 $\Rightarrow 5^2 \Rightarrow 5 \times 5 \Rightarrow 25$
Pr Quotient 6 2 $\Rightarrow 2 \overline{)6} 3 \Rightarrow \text{Quotient} = 3$

$$\begin{array}{r} 6 \\ \underline{0} \\ 2 \overline{)5} 2 \end{array} \Rightarrow \text{Remainder} = 1$$

Pr Remainder 5 2 $\Rightarrow 2 \overline{)5} 2 \Rightarrow \text{Remainder} = 1$

$$\begin{array}{r} 4 \\ \underline{1} \end{array}$$

Pr sqrt 25 $\Rightarrow \sqrt{25} = \sqrt{5 \times 5} = 5$
PR round 5.9 $\Rightarrow 6$; pr round 5.4 $\Rightarrow 5$